



## Sparse linear models

### Optimization-Based Data Analysis

[http://www.cims.nyu.edu/~cfgranda/pages/OBDA\\_spring16](http://www.cims.nyu.edu/~cfgranda/pages/OBDA_spring16)

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## Introduction

### Linear transforms

- Frequency representation

- Short-time Fourier transform (STFT)

- Wavelets

### Overcomplete sparse models

### Denoising

- The denoising problem

- Thresholding

- Synthesis model

- Analysis model

## Linear model

A **linear model** for a signal  $x \in \mathbb{R}^n$  is a representation of the form

$$x = \sum_{i=1}^m c_i \phi_i$$

$\{\phi_1, \dots, \phi_m\}$  is a family of **atoms** in  $\mathbb{R}^n$

$c \in \mathbb{R}^m$  is an alternative representation or **transform** of  $x$

# Sparse linear model

A **sparse** linear model contains a small number of coefficients

$$x = \sum_{i \in \mathcal{S}} c_i \phi_i \quad |\mathcal{S}| \ll m$$

How do we choose a transform that sparsifies a class of signals?

- ▶ Intuition / Domain knowledge (this lecture)
- ▶ Learning it from the data (later on)

# Why?

Signals of interest (speech, natural images, biomedical activity, etc.) are often **highly structured**

Sparse linear models are able to exploit this structure to enhance data analysis and processing

Applications:

- ▶ Compression
- ▶ Denoising
- ▶ Inverse problems

## Sparse representation in an orthonormal basis

If the atoms  $\{\phi_1, \dots, \phi_n\}$  form an orthonormal basis, then

$$U := [\phi_1 \quad \phi_2 \quad \cdots \quad \phi_n] \quad UU^T = I$$

Coefficients are obtained by computing inner products with the atoms

$$x = UU^T x = \sum_{i=1}^m \langle \phi_i, x \rangle \phi_i$$

## Sparse representation in a basis

If the atoms  $\{\phi_1, \dots, \phi_n\}$  form a basis, then

$$B := [\phi_1 \quad \phi_2 \quad \cdots \quad \phi_n] \quad BB^{-1} = I$$

Coefficients are obtained by computing inner products with dual atoms

$$x = BB^{-1}x = \sum_{i=1}^m \langle \theta_i, x \rangle \phi_i$$

where

$$B^{-1} = \begin{bmatrix} \theta_1^T \\ \theta_2^T \\ \cdots \\ \theta_n^T \end{bmatrix}$$

# Overcomplete dictionaries

If the atoms  $\{\phi_1, \dots, \phi_m\}$  are linearly independent and  $m > n$

$$D := [\phi_1 \quad \phi_2 \quad \cdots \quad \phi_m]$$

Two alternative sparse models

## 1. **Synthesis** sparse model

$$x = Dc \quad \text{where } c \text{ is sparse}$$

*Problem:* Given  $x$  find a sparse  $c$

## 2. **Analysis** sparse model:

$$D^T x \text{ is sparse}$$

Both are equivalent if  $D$  is an orthonormal basis



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## Fourier series

Fourier series coefficients of  $f : [0, 1] \rightarrow \mathbb{C}$

$$c_k := \int_0^1 f(t) e^{-i2\pi kt} dt$$

Fourier series

$$S_n(t) := \sum_{k=-n}^n c_k e^{i2\pi kt} = \sum_{k=-n}^n \langle \phi_k, f \rangle \phi_k$$

Sinusoidal atoms  $\phi_k(t) = e^{i2\pi kt} = \cos(2\pi kt) + i \sin(2\pi kt)$

Orthonormal basis of  $\mathbb{L}_2$  under the usual inner product

$$\lim_{n \rightarrow \infty} \|f(t) - S_n(t)\| = 0 \quad \text{for all } f \in \mathbb{L}_2$$

# Discrete Fourier transform (DFT)

Discretized frequency representation for vectors in  $\mathbb{C}^n$

Sinusoidal atoms are a basis for  $\mathbb{C}^n$

$$\phi_k = \frac{1}{\sqrt{n}} \begin{bmatrix} 1 \\ e^{\frac{i2\pi k}{n}} \\ e^{\frac{i2\pi k2}{n}} \\ \dots \\ e^{\frac{i2\pi k(n-1)}{n}} \end{bmatrix} \quad F := [\phi_0 \quad \phi_1 \quad \dots \quad \phi_{n-1}]$$

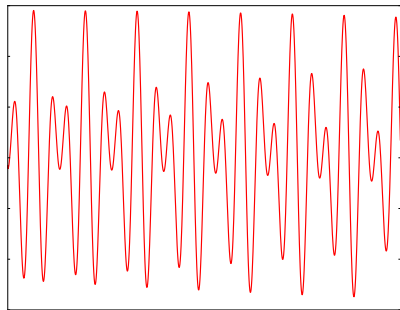
$$\text{DFT } \{x\}_k := (Fx)_k = \langle \phi_k, x \rangle$$

The fast Fourier transform (FFT) computes the DFT in  $\mathcal{O}(n \log n)$

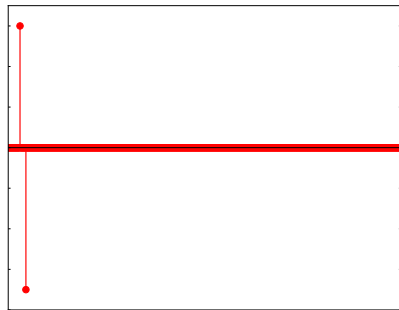
The discrete cosine transform (DCT) is a related transformation designed for real vectors

# Discrete cosine transform

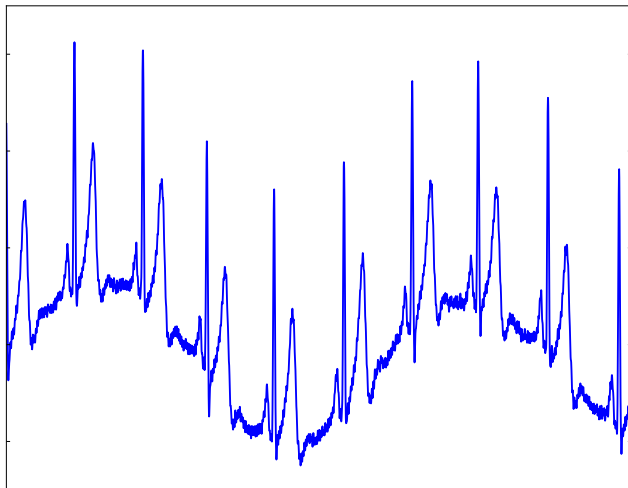
Signal



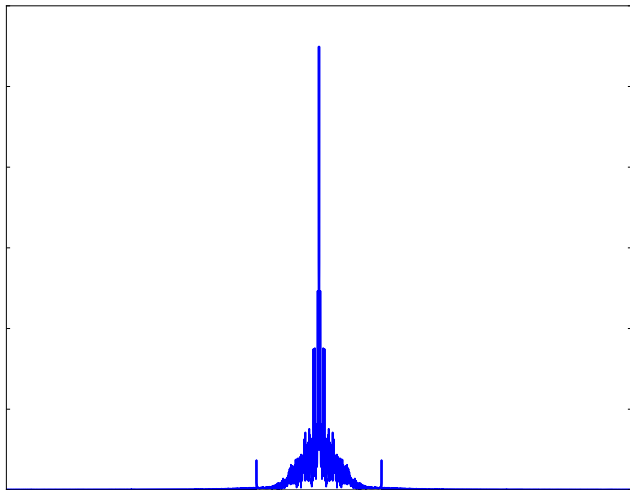
DCT coefficients



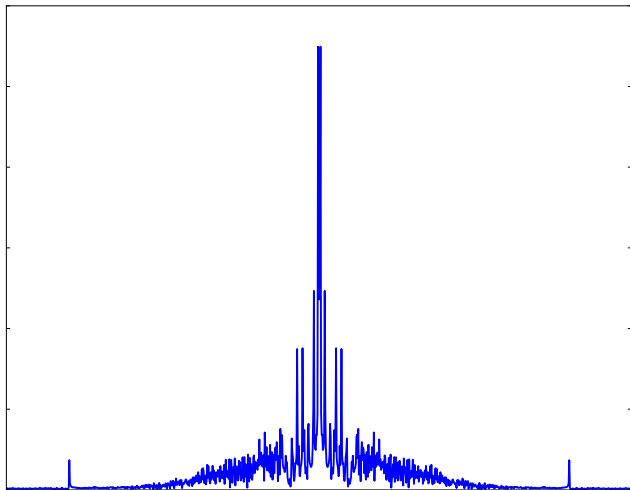
# Electrocardiogram



# Electrocardiogram (spectrum)



# Electrocardiogram (spectrum)





## 2D DFT

Discretized frequency representation for 2D arrays in  $\mathbb{C}^{n \times n}$

Sinusoidal atoms are a basis for  $\mathbb{C}^{n \times n}$

$$\phi_{k_1, k_2}^{2D} = \frac{1}{n} \begin{bmatrix} 1 & e^{\frac{i2\pi k_2}{n}} & \dots & e^{\frac{i2\pi k_2(n-1)}{n}} \\ e^{\frac{i2\pi k_1}{n}} & e^{\frac{i2\pi(k_1+k_2)}{n}} & \dots & e^{\frac{i2\pi(k_1+k_2(n-1))}{n}} \\ \dots & \dots & \dots & \dots \\ e^{\frac{i2\pi k_1(n-1)}{n}} & e^{\frac{i2\pi(k_1(n-1)+k_2)}{n}} & \dots & e^{\frac{i2\pi(k_1(n-1)+k_2(n-1))}{n}} \end{bmatrix}$$
$$= \phi_{k_1}^{1D} \left( \phi_{k_2}^{1D} \right)^T$$

$$\text{DFT}^{2D} \{X\} := FXF = \sum_{k_1=0}^{n-1} \sum_{k_2=0}^{n-1} \left\langle \phi_{k_1, k_2}^{2D}, X \right\rangle \phi_{k_1, k_2}^{2D}$$

Generalizes to  $\mathbb{C}^{m \times n}$ ,  $m \neq n$ , and to higher dimensions

## Compression via frequency representation

The 2D frequency representation of images tends to be **sparse**

Thresholding the coefficients yields a compressed representation

The JPEG compression standard is based on the 2D DCT

High-frequency coefficients are discarded according to a perceptual model

## Compression via frequency representation



Original

## Compression via frequency representation



10 % largest DCT coeffs

## Compression via frequency representation



2% largest DCT coeffs

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## Denoising

The denoising problem

Thresholding

Synthesis model

Analysis model

# Motivation

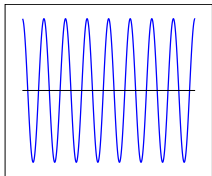
Spectrum of speech, music, etc. varies over time

**Idea:** Compute frequency representation of time segments of the signal

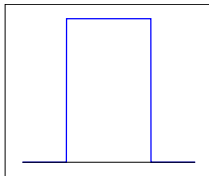
We must use a window to avoid introducing spurious high frequencies

# The need for windowing

Signal

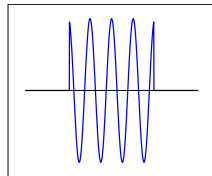


Window

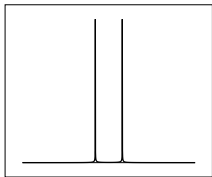


$\times$

$=$

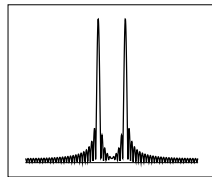
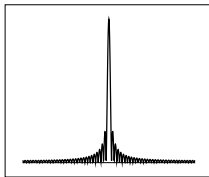


Spectrum



$*$

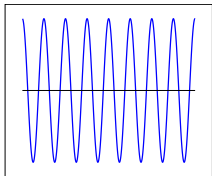
$=$



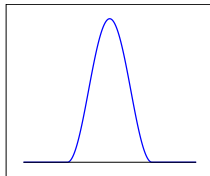


# The need for windowing

Signal

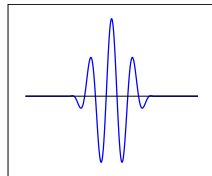


Window

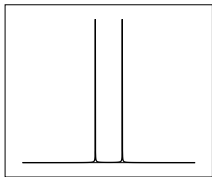


$\times$

$=$

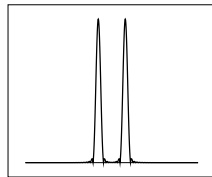
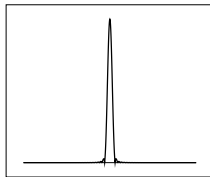


Spectrum



$*$

$=$



## Short-time Fourier transform

Let  $w : [0, 1] \rightarrow \mathbb{C}$  be a window function localized in time and frequency

$$\text{STFT} \{f\} (k, \tau) := \int_0^1 f(t) \overline{w(t - \tau)} e^{-i2\pi kt} dt = \langle \phi_{k,\tau}, f \rangle$$

Each atom  $\phi_{k,\tau}(t) := w(t - \tau) e^{i2\pi kt}$  corresponds to  $w$  shifted  
by  $\tau$  in time and by  $k$  in frequency

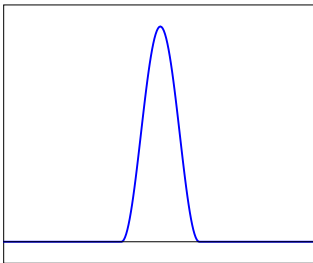
In discrete time, pointwise multiplication by a shifted window followed by a DFT, equivalent to  $D^T x$  where  $D \in \mathbb{C}^{n \times m}$ ,  $m > n$

The STFT of speech tends to be sparse (analysis sparse model)

Including dilations of  $w$  (in addition to time and frequency translations) yields a dictionary of Gabor atoms

Atom  $\tau = 0$ ,  $k = 0$

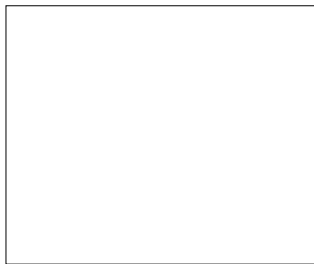
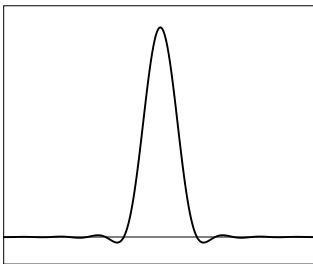
Real part



Imaginary part

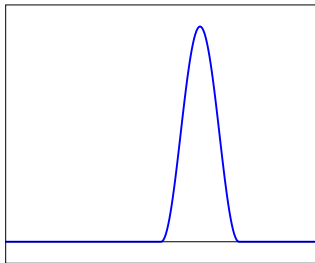


Spectrum



Atom  $\tau = 1/32$ ,  $k = 0$

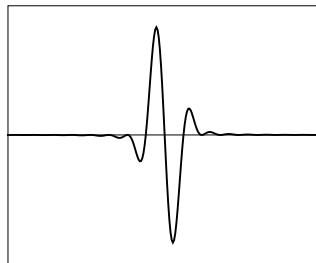
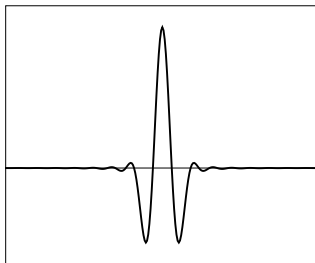
Real part



Imaginary part

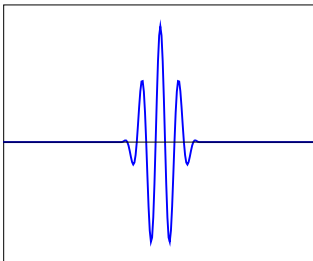


Spectrum

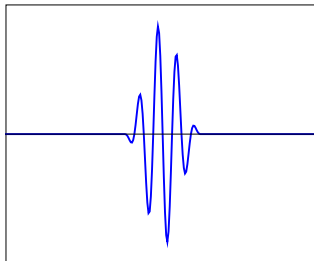


Atom  $\tau = 0$ ,  $k = 64$

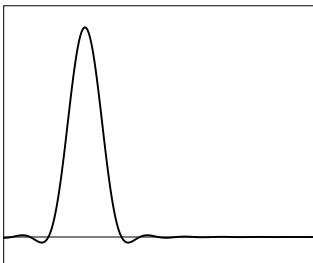
Real part



Imaginary part

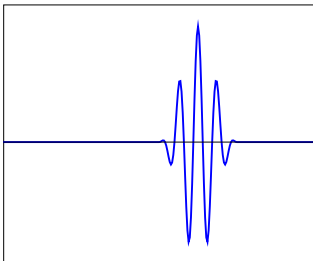


Spectrum

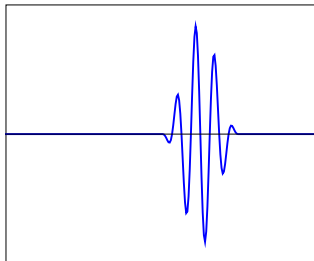


Atom  $\tau = 1/32$ ,  $k = 64$

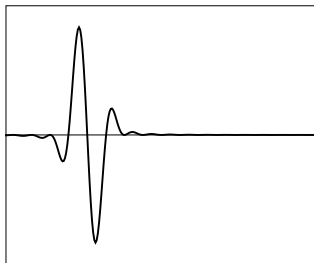
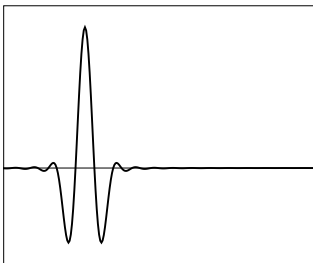
Real part



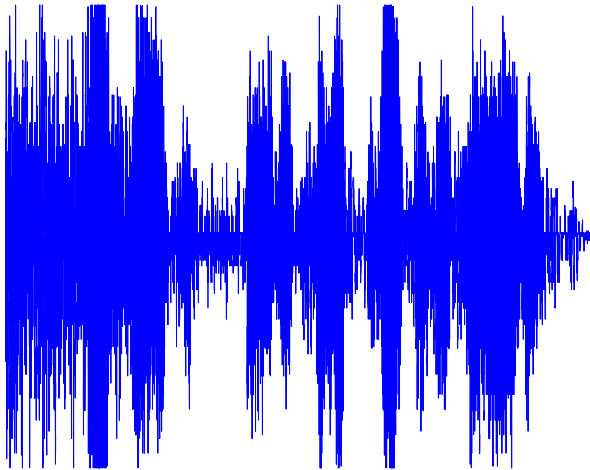
Imaginary part



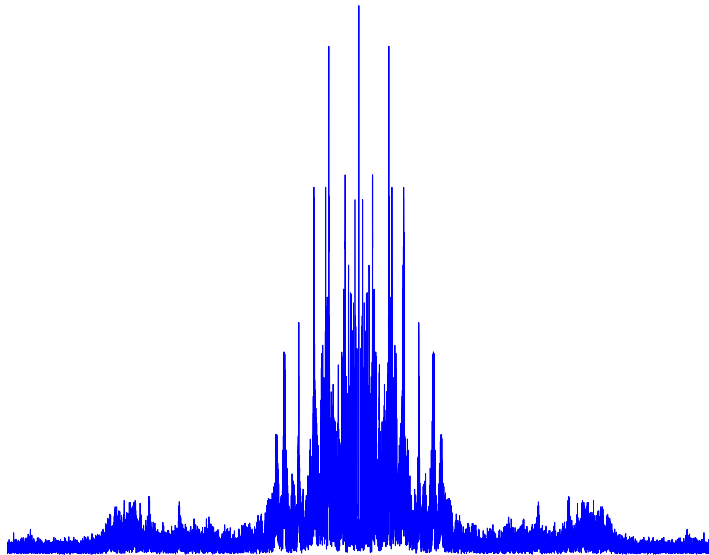
Spectrum



# Speech signal

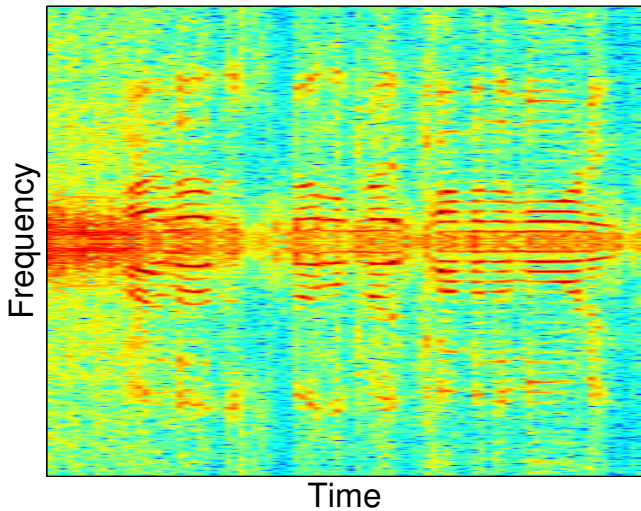


# Spectrum





# Spectrogram (log magnitude of STFT coefficients)



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Short-time Fourier transform (STFT)

Wavelets

## Overcomplete sparse models

## Denoising

The denoising problem

Thresholding

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# Wavelets

**Aim:** Approximate signals at different scales

A wavelet  $\psi$  is a unit-norm, zero-mean function in  $\mathbb{L}_2$

Wavelet transform

$$W\{f\}(s, \tau) := \frac{1}{\sqrt{s}} \int_0^1 f(t) \overline{\psi\left(\frac{t - \tau}{s}\right)} dt = \langle \phi_{s, \tau}, f \rangle$$

Atoms are **dilations** and **translations** of the *mother* wavelet

$$\phi_{s, \tau}(t) = \frac{1}{\sqrt{s}} \psi\left(\frac{t - \tau}{s}\right)$$

We can build orthonormal basis for  $\mathbb{L}_2$  using wavelets

## Multiresolution approximation

Sequence  $\{\mathcal{V}_j, j \in \mathbb{Z}\}$  of closed subspaces of  $\mathbb{L}_2(\mathbb{R})$  such that  $\mathcal{P}_{\mathcal{V}_j}(f)$  is an **approximation** of  $f$  at **scale  $2^j$**

Conditions:

- ▶ Dilating functions in  $\mathcal{V}_j$  by 2 yields functions in  $\mathcal{V}_{j+1}$

$$f(t) \in \mathcal{V}_j \iff f\left(\frac{t}{2}\right) \in \mathcal{V}_{j+1}$$

- ▶ Approximations at a scale  $2^j$  are always better than at  $2^{j+1}$

$$\mathcal{V}_{j+1} \subset \mathcal{V}_j$$

## Multiresolution approximation

- ▶  $\mathcal{V}_j$  is invariant to translations at the scale  $2^j$

$$f(t) \in \mathcal{V}_j \iff f(t - 2^j k) \in \mathcal{V}_j \quad \text{for all } k \in \mathbb{Z}$$

- ▶ As  $j \rightarrow \infty$  the approximation loses all information

$$\lim_{j \rightarrow \infty} \mathcal{V}_j = \{0\}$$

- ▶ As  $j \rightarrow -\infty$  the approximation is perfect

$$\lim_{j \rightarrow -\infty} \mathcal{V}_j = \mathbb{L}_2$$

- ▶ There exists a **scaling function**  $\zeta \in \mathcal{V}_0$  such that  $\{\zeta_{0,k}(t) := \zeta(t - k), k \in \mathbb{Z}\}$  is an orthonormal basis for  $\mathcal{V}_0$

## Wavelet basis

Mallat and Meyer prove that there exists a wavelet  $\psi$  such that

$$\mathcal{P}_{\mathcal{V}_j}(f) = \mathcal{P}_{\mathcal{V}_{j+1}}(f) + \sum_{k \in \mathbb{Z}} \langle \psi_{2^j, k}, f \rangle \psi_{2^j, k}.$$

$\{\psi_{2^j, k}, k \in \mathbb{Z}\}$  is an orthonormal basis for  $\mathcal{V}_j \cap \mathcal{V}_j^\perp$

$\{\zeta_{0, k}(t), \psi_{2^1, k}, \psi_{2^2, k}, \dots, \psi_{2^j, k}, k \in \mathbb{Z}\}$  is an orthonormal basis for  $\mathcal{V}_j$

Many different wavelet bases: Meyer, Daubechies, Battle-Lemarie, ...

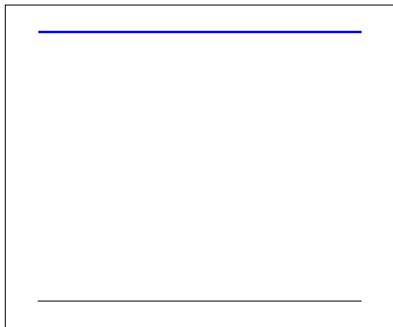
Discrete wavelet transform can be computed in  $\mathcal{O}(n)$

**Signal processing interpretation:**

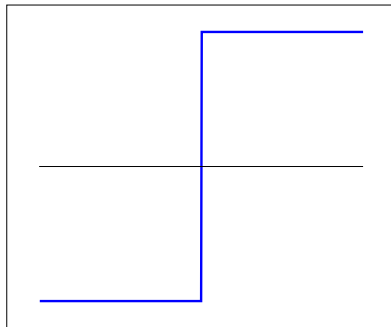
Wavelets act as band-pass filters, scaling functions act as low-pass filters

# Haar wavelet

Scaling function

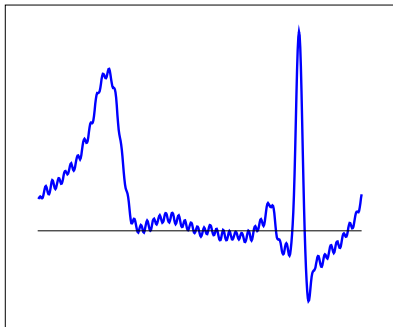


Mother wavelet

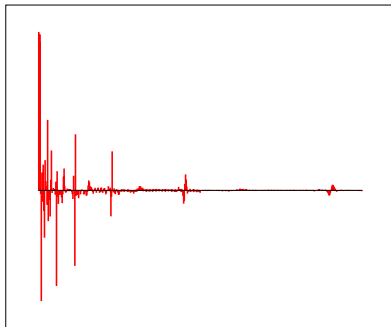


# Electrocardiogram

Signal



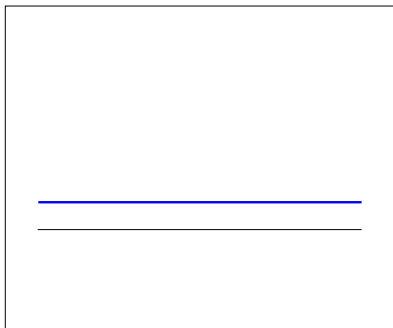
Haar transform



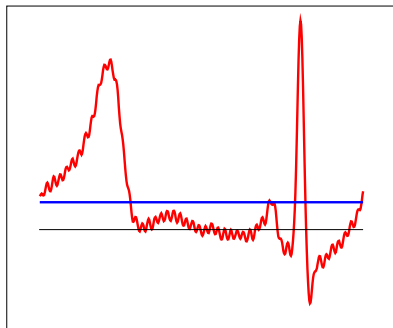


Scale  $2^9$

Contribution

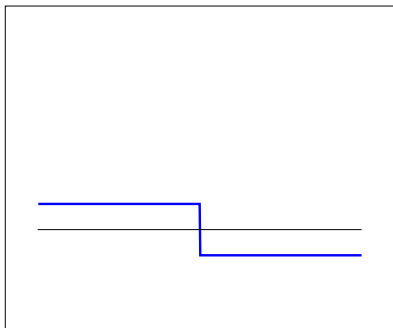


Approximation

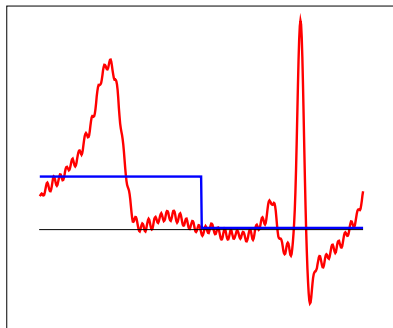


Scale  $2^8$

Contribution

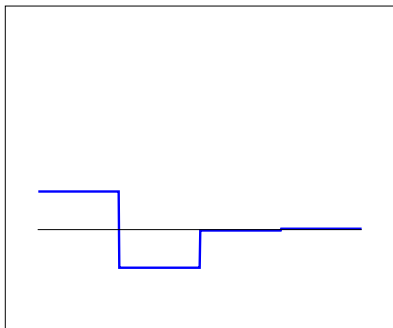


Approximation

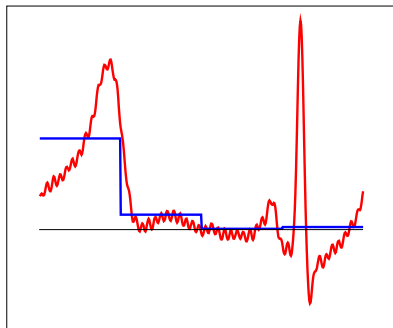


Scale  $2^7$

Contribution

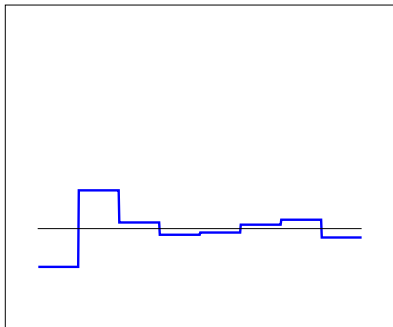


Approximation

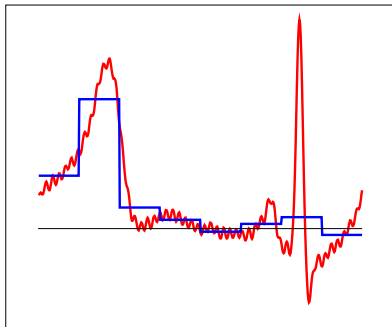


Scale  $2^6$

Contribution

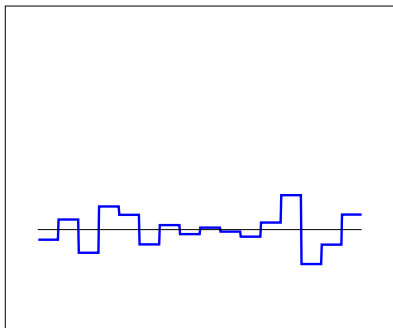


Approximation

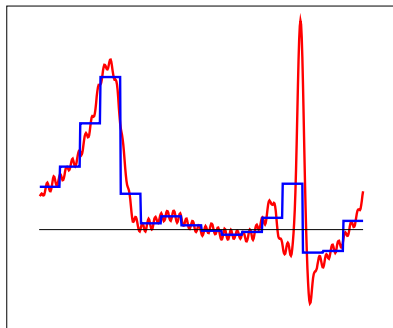


Scale  $2^5$

Contribution

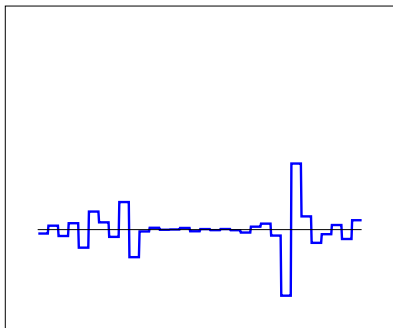


Approximation

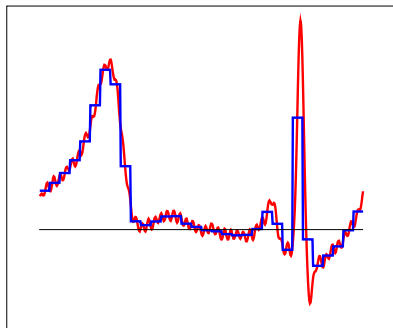


Scale  $2^4$

Contribution

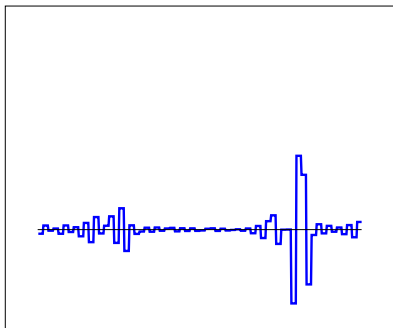


Approximation

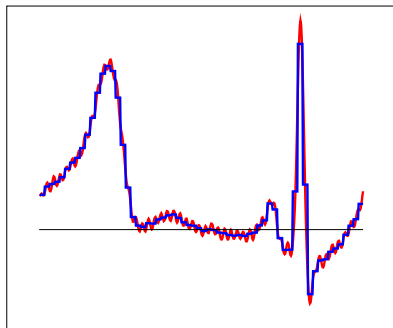


Scale  $2^3$

Contribution

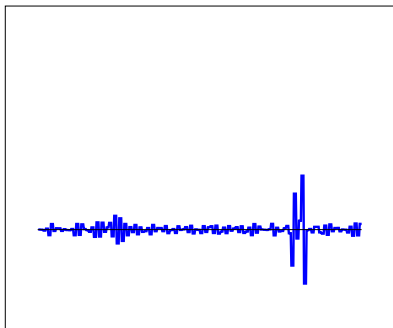


Approximation

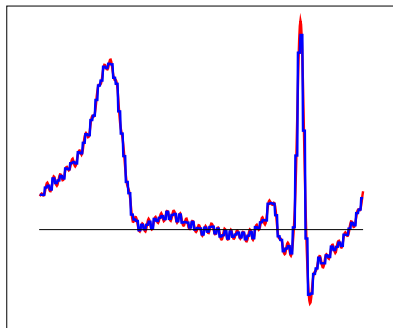


Scale  $2^2$

Contribution



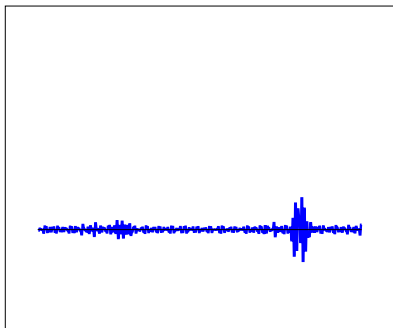
Approximation



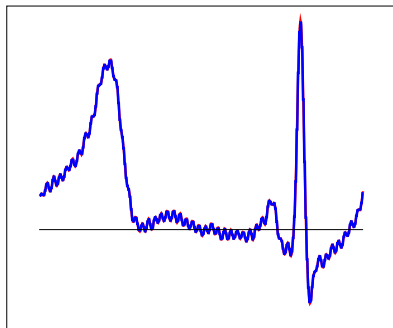


Scale  $2^1$

Contribution

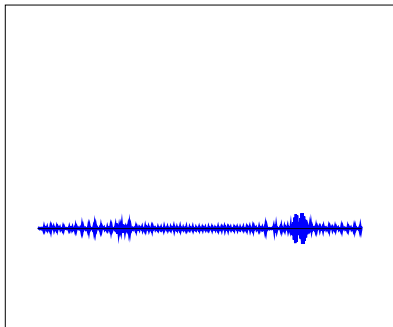


Approximation

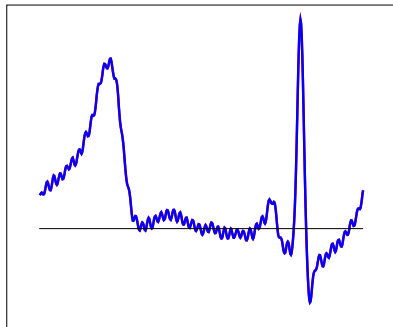


Scale  $2^0$

Contribution



Approximation



## 2D Wavelets

Extension to 2D by using outer products of 1D atoms

$$\phi_{s_1, s_2, k_1, k_2}^{2D} := \phi_{s_1, k_1}^{1D} \left( \phi_{s_2, k_2}^{1D} \right)^T$$

Yields sparse representation of natural images

The JPEG 2000 compression standard is based on 2D wavelets

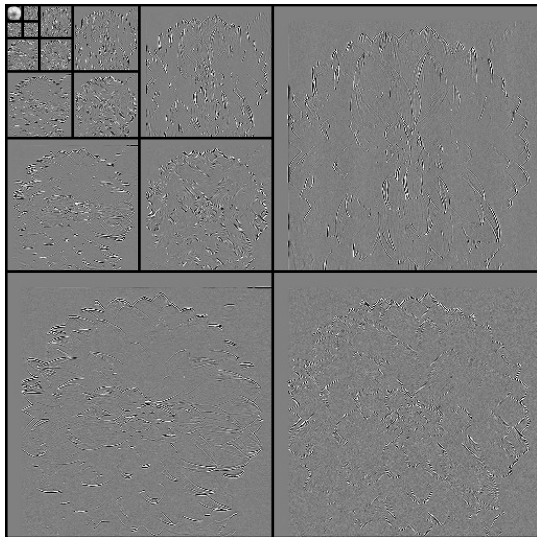
Many extensions:

Steerable pyramid, ridgelets, curvelets, bandlets, . . .

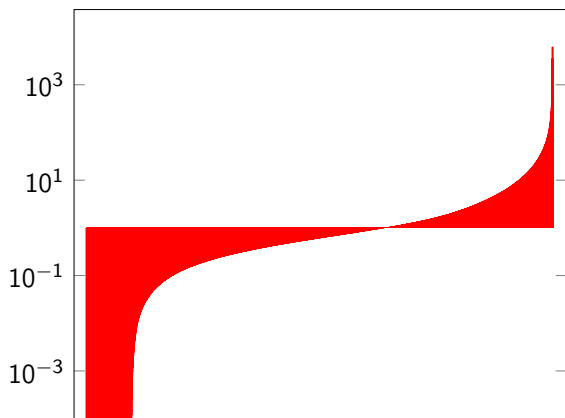
## 2D wavelet transform



## 2D wavelet transform



## Sorted coefficients



## Introduction

## Linear transforms

- Frequency representation

- Short-time Fourier transform (STFT)

- Wavelets

## Overcomplete sparse models

## Denoising

- The denoising problem

- Thresholding

- Synthesis model

- Analysis model

# Overcomplete dictionaries

Atoms  $\{\phi_1, \dots, \phi_m\}$  are linearly independent and  $m > n$

$$D := [\phi_1 \quad \phi_2 \quad \cdots \quad \phi_m]$$

**Synthesis** sparse model:

$$x = Dc \quad \text{where } c \text{ is sparse}$$

**Problem:** There are infinite choices of  $c$  such that  $x = Dc$

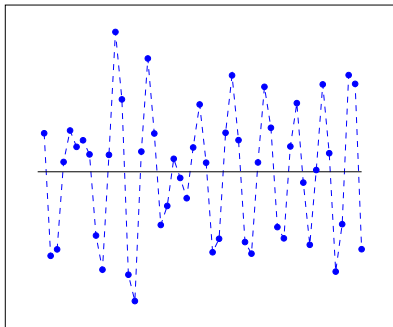
Some may not be sparse at all!

Example: Dictionary of sinusoids

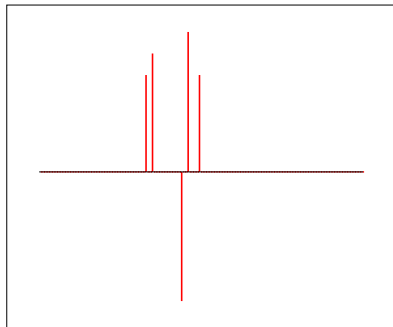


# Dictionary of sinusoids

$$x = Dc$$



$$c$$



## First idea

Apply pseudoinverse

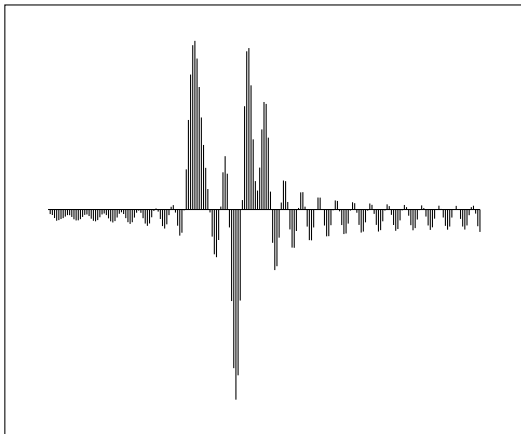
$$\hat{c} := D^\dagger x = D^T (DD^T)^{-1} x$$

Interpretations:

- ▶ Projection of  $c$  onto row space of  $D$
- ▶ Solution to

$$\begin{array}{ll} \text{minimize} & \|\tilde{c}\|_2 \\ \text{subject to} & x = D \tilde{c}, \end{array}$$

# Dictionary of sinusoids: Minimum $\ell_2$ -norm coefficients



# Computing sparse representations

We would like to solve

$$\begin{array}{ll} \text{minimize} & \|\tilde{c}\|_0 \\ \text{subject to} & x = D\tilde{c} \end{array}$$

Computationally intractable

Two possibilities:

- ▶ **Greedy methods:** Select atoms one by one
- ▶  **$\ell_1$ -norm minimization:**

$$\min_{\tilde{c} \in \mathbb{R}^m} \|\tilde{c}\|_1 \quad \text{such that } x = Dc$$

## Matching pursuit (MP)

Iteratively choose atoms that are most correlated with the signal

Initialization:

$$r^{(0)} = x$$

$$\hat{x}^{(0)} = 0$$

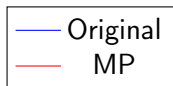
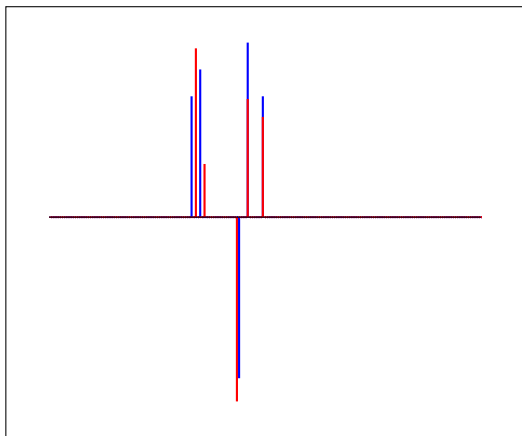
Iterations:  $k = 1, 2, \dots$

$$\phi^{(k)} = \arg \max_j \left| \left\langle r^{(k-1)}, \phi_j \right\rangle \right|$$

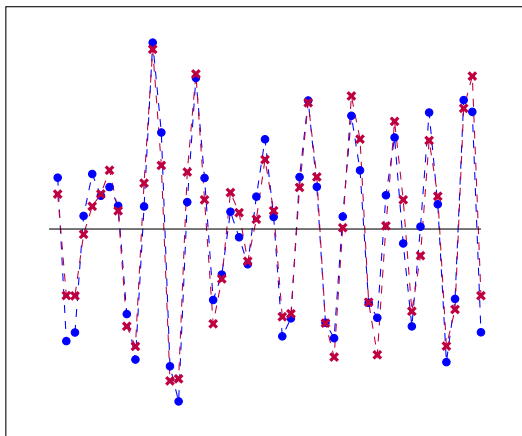
$$\hat{x}^{(k)} = \hat{x}^{(k-1)} + \left\langle r^{(k-1)}, \phi^{(k)} \right\rangle \phi^{(k)}$$

$$r^{(k)} = r^{(k-1)} - \left\langle r^{(k-1)}, \phi^{(k)} \right\rangle \phi^{(k)}$$

## Dictionary of sinusoids: Coefficients



## Dictionary of sinusoids: Approximation



-•- Original  
-×- MP

# Orthogonal matching pursuit (OMP)

Makes sure approximation is orthogonal to residual at

Initialization:

$$r^{(0)} = x$$

Iterations:  $k = 1, 2, \dots$

$$\phi^{(k)} = \arg \max_j \left| \left\langle r^{(k-1)}, \phi_k \right\rangle \right|$$

$$A^{(k)} = [\phi^{(1)} \quad \phi^{(2)} \quad \dots \quad \phi^{(k)}]$$

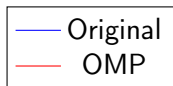
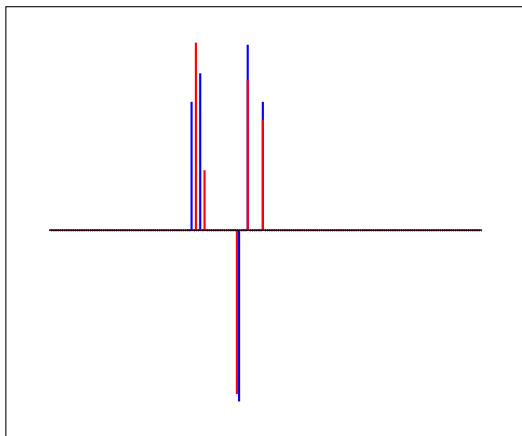
$$\hat{c}^{(k)} = A^{(k)\dagger} x = \left( A^{(k)} A^{(k)T} \right)^{-1} A^{(k)T} x$$

$$\hat{x}^{(k)} = A^{(k)} \hat{c}^{(k)}$$

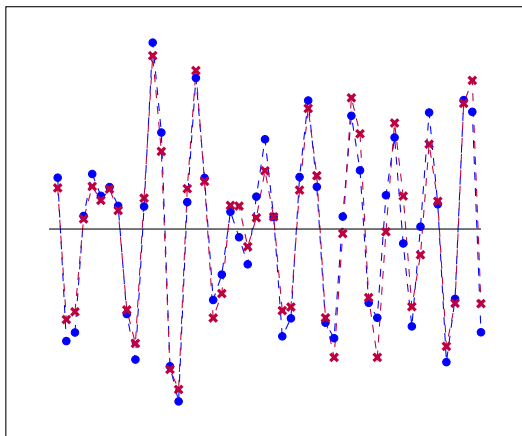
$$r^{(k)} = x - \hat{x}^{(k)}$$



## Dictionary of sinusoids: Coefficients



## Dictionary of sinusoids: Approximation



-•- Original  
-\*- OMP

## $\ell_1$ -norm minimization

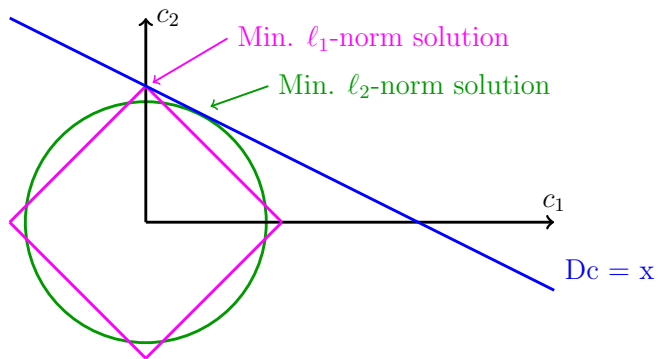
Estimate coefficients by solving

$$\begin{array}{ll} \text{minimize} & \|\tilde{c}\|_1 \\ \text{subject to} & x = D \tilde{c} \end{array}$$

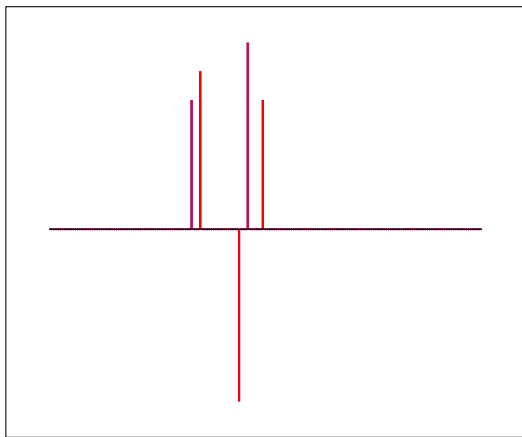
Computationally tractable (convex program)

Known as basis pursuit in the literature

# Geometric intuition

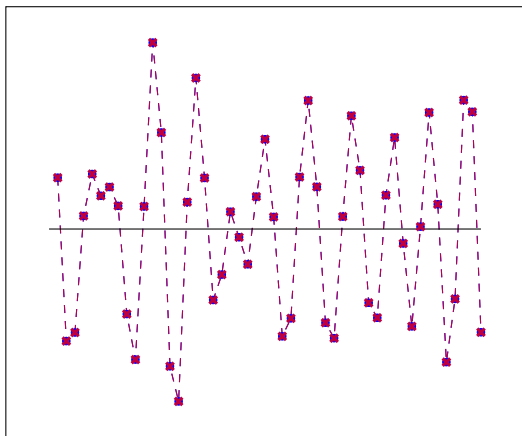


## Dictionary of sinusoids: Coefficients



— Original  
—  $l_1$ -norm min.

## Dictionary of sinusoids: Approximation



-●- Original  
-✱-  $l_1$ -norm min.

## Introduction

## Linear transforms

- Frequency representation

- Short-time Fourier transform (STFT)

- Wavelets

## Overcomplete sparse models

## Denoising

- The denoising problem

- Thresholding

- Synthesis model

- Analysis model

## Introduction

## Linear transforms

Frequency representation

Short-time Fourier transform (STFT)

Wavelets

## Overcomplete sparse models

## Denoising

The denoising problem

Thresholding

Synthesis model

Analysis model



# Denoising

**Aim:** Extracting information (**signal**) from data in the presence of uninformative perturbations (**noise**)

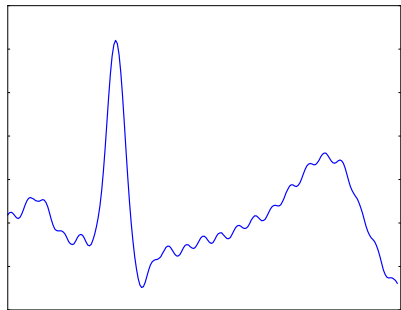
Additive noise model

$$\text{data} = \text{signal} + \text{noise}$$

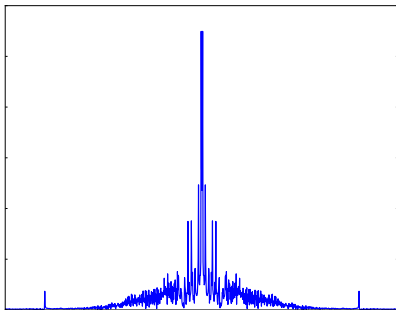
$$y = x + z$$

**Prior** knowledge about structure of signal vs structure of noise is required

# Electrocardiogram

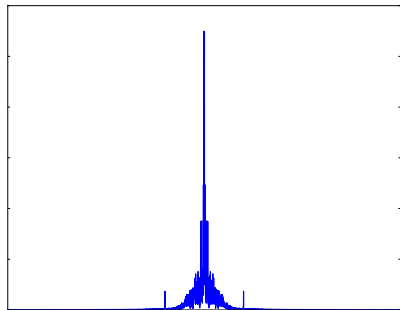


# Spectrum

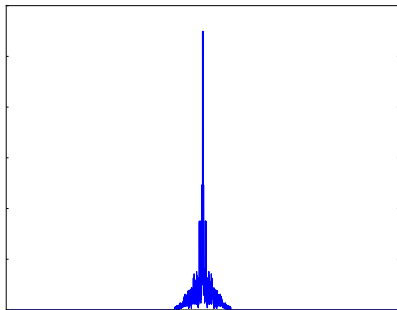


# Electrocardiogram: High-frequency noise (power line hum)

Original spectrum

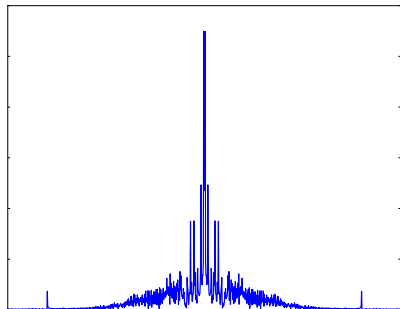


Low-pass filtered spectrum

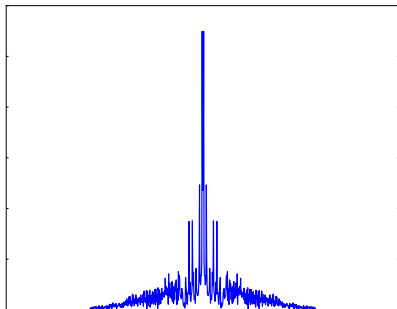


# Electrocardiogram: High-frequency noise (power line hum)

Original spectrum

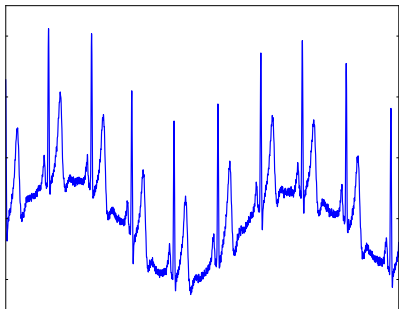


Low-pass filtered spectrum

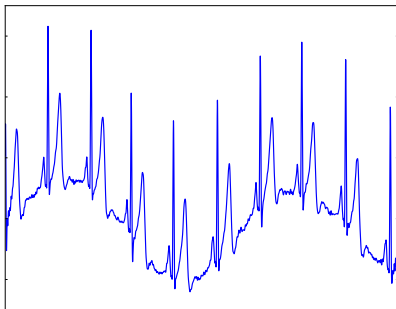


# Electrocardiogram: High-frequency noise (power line hum)

Original

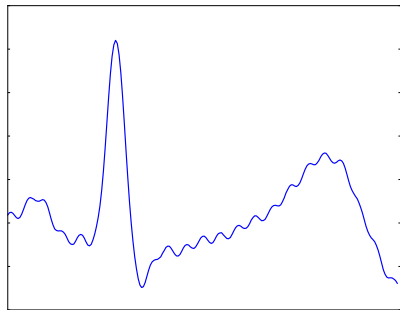


Low-pass filtered

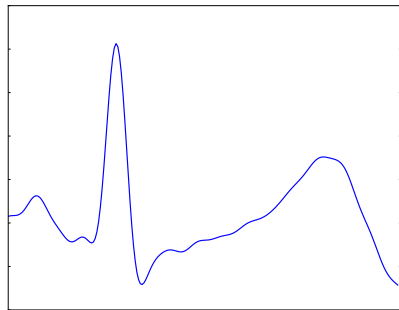


# Electrocardiogram: High-frequency noise (power line hum)

Original



Low-pass filtered



## Introduction

## Linear transforms

Frequency representation

Short-time Fourier transform (STFT)

Wavelets

## Overcomplete sparse models

## Denoising

The denoising problem

**Thresholding**

Synthesis model

Analysis model

# Thresholding

Prior knowledge:

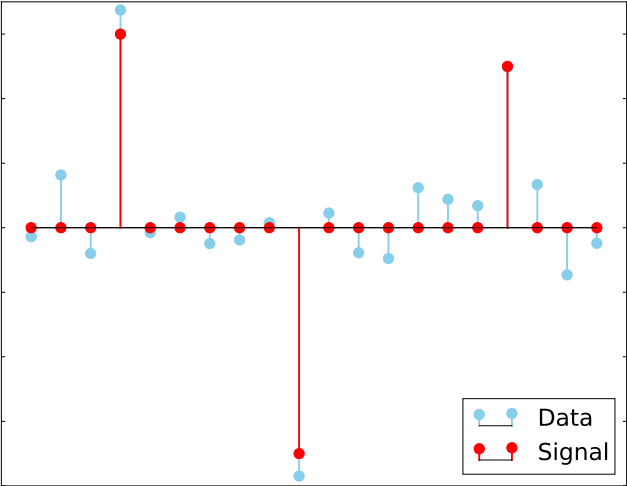
- ▶ Signal is a sparse superposition of dictionary atoms
- ▶ Noise is **not** (incoherence between atoms and noise)

Hard-thresholding operator

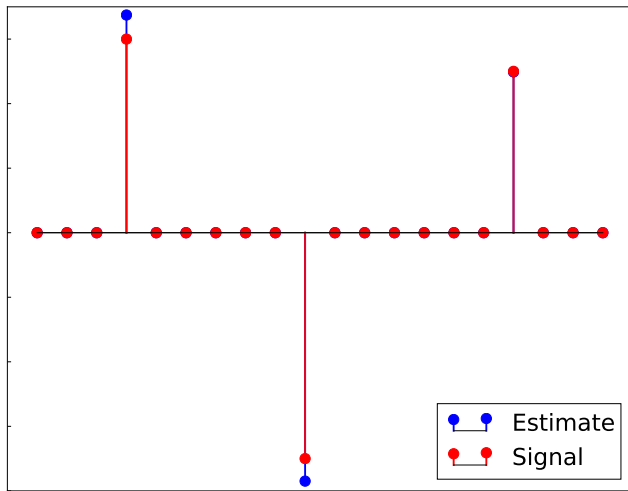
$$\mathcal{H}_\eta(\mathbf{x})_i := \begin{cases} x_i & \text{if } |x_i| > \eta, \\ 0 & \text{otherwise} \end{cases}$$



# Denoising via thresholding



## Denoising via thresholding



## Sparsity in a basis

**Assumption:**  $x = Bc$ , where  $c$  is sparse

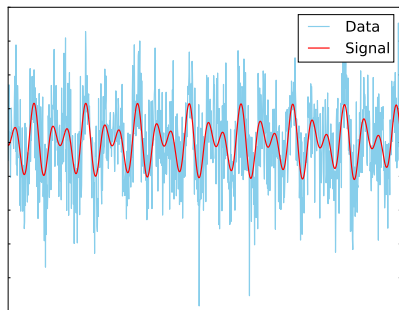
Threshold  $B^{-1}y$

$$\begin{aligned}\hat{c} &= \mathcal{H}_\eta (B^{-1}y) \\ &= \mathcal{H}_\eta (c + B^{-1}z) \\ \hat{y} &= B\hat{c}\end{aligned}$$

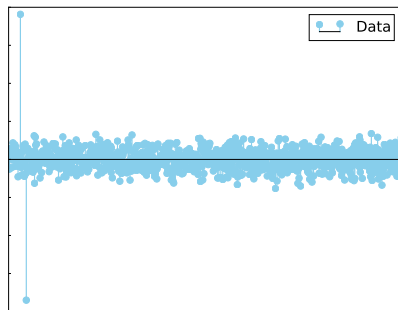
Noise and sparsifying atoms should be incoherent, i.e.  $B^{-1}z$  is **not** sparse

Example: Orthogonal sparsifying basis and Gaussian noise

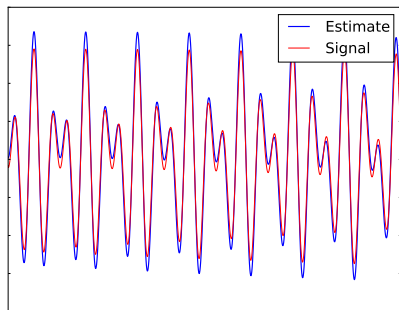
# Denoising via thresholding in DCT basis



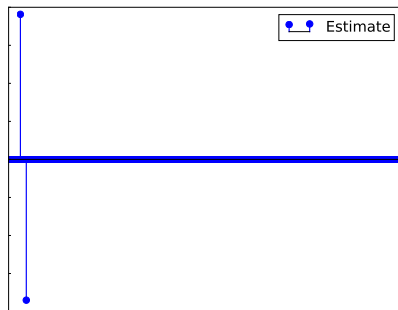
## DCT coefficients



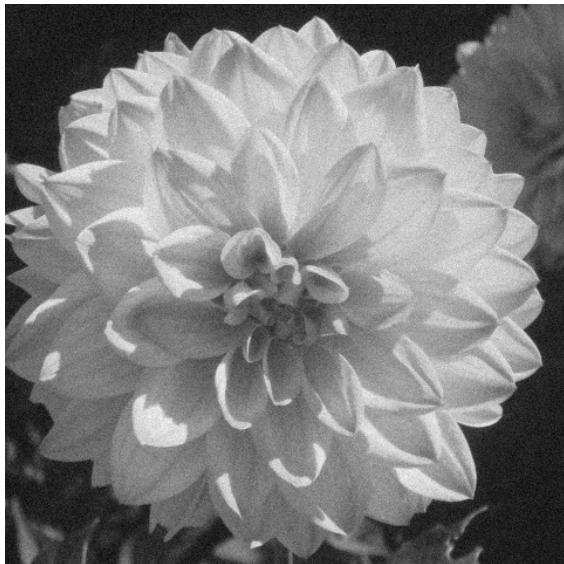
# Denoising via thresholding in DCT basis



## DCT coefficients



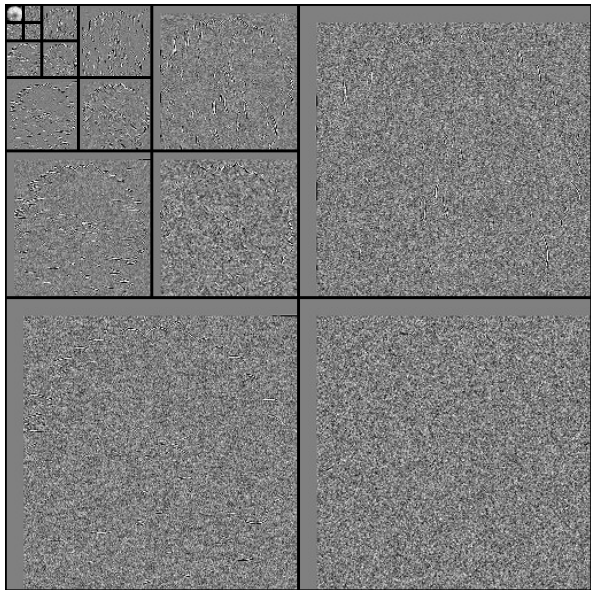
## Denoising via thresholding in a wavelet basis



## Denoising via thresholding in a wavelet basis

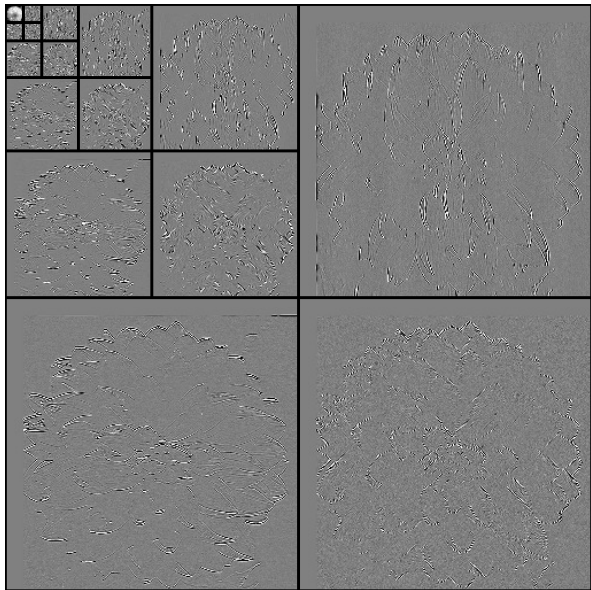


## 2D wavelet coefficients

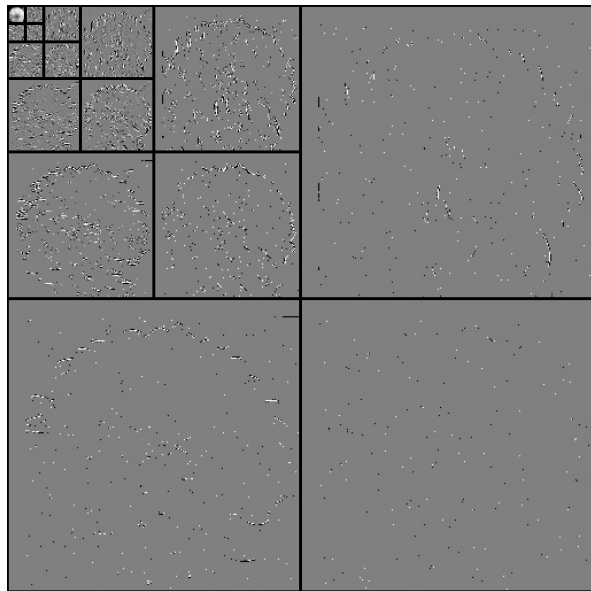




## Original coefficients



## Thresholded coefficients



Estimate



Estimate

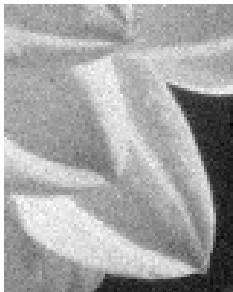


## Denoising via thresholding in a wavelet basis

Original



Noisy



Estimate



## Analysis model

**Assumption:**  $D^T x$  is sparse

Threshold, then use left inverse of  $D^T L$

$$\begin{aligned}\hat{c} &= \mathcal{H}_\eta(D^T y) \\ &= \mathcal{H}_\eta(D^T x + D^T z) \\ \hat{y} &= L\hat{c}\end{aligned}$$

Example: Thresholding STFT coefficients for speech denoising

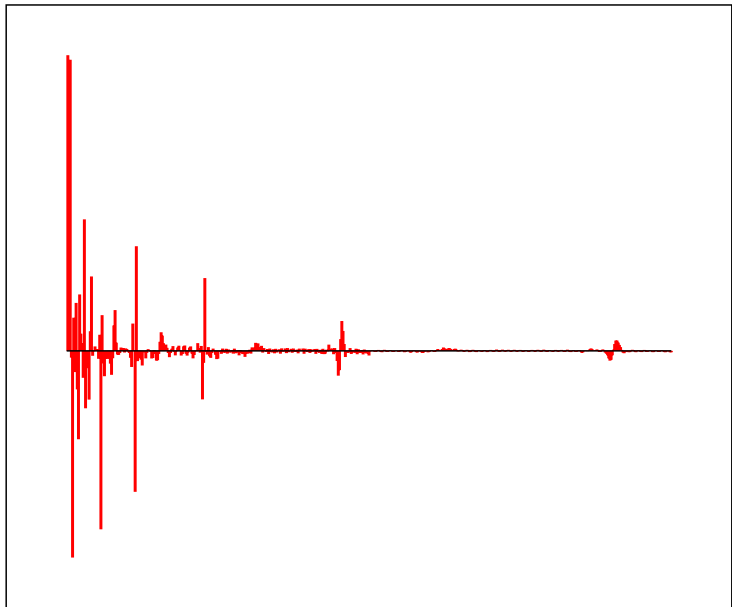
# Block thresholding

**Assumption:** Coefficients are **group sparse**, nonzero coefficients cluster together

**Block thresholding:** Partition coefficients into blocks  $\mathcal{I}_1, \mathcal{I}_2, \dots, \mathcal{I}_k$  and threshold whole blocks

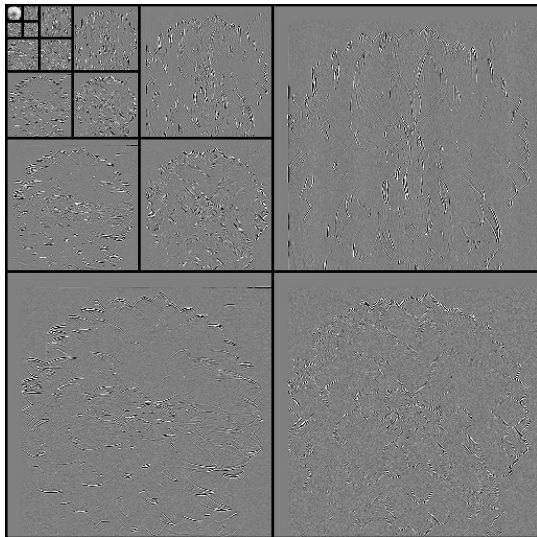
$$\mathcal{B}_\eta(x)_i := \begin{cases} x_i & \text{if } i \in \mathcal{I}_j \text{ such that } \|x_{\mathcal{I}_j}\|_2 > \eta, \\ 0 & \text{otherwise} \end{cases}$$

# Haar transform

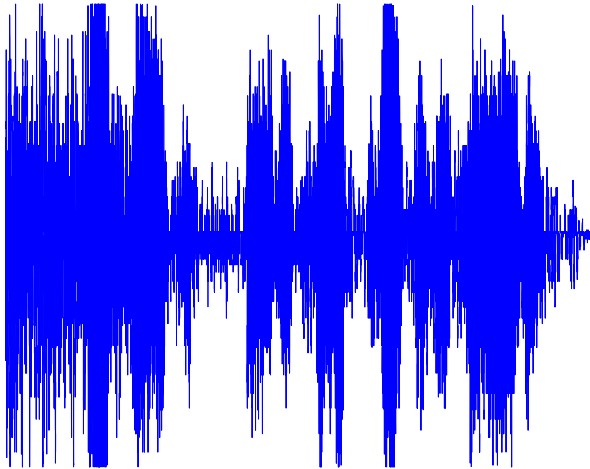




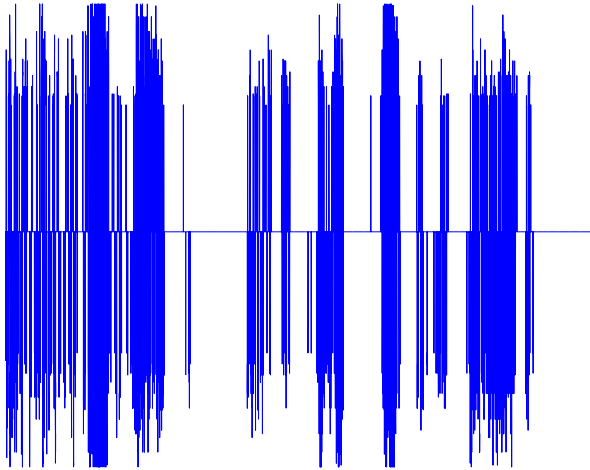
## 2D wavelet transform



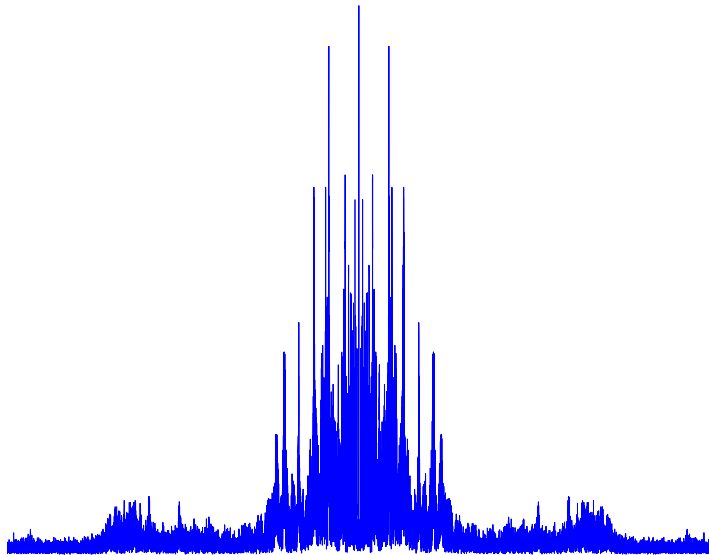
# Speech denoising



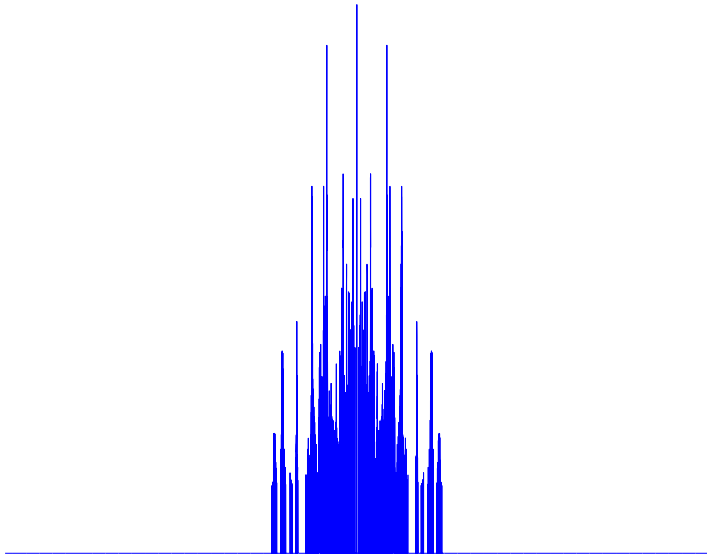
# Time thresholding



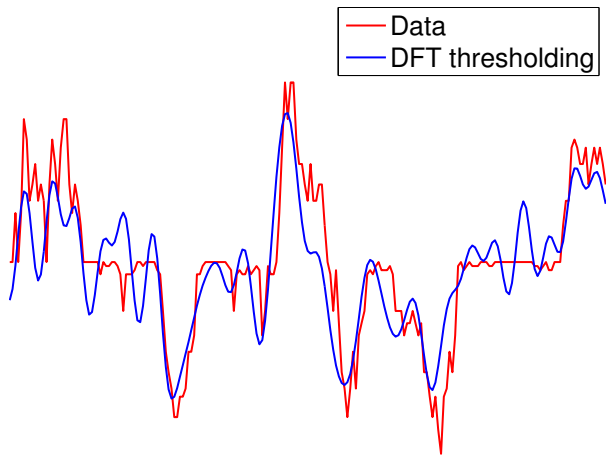
# Spectrum



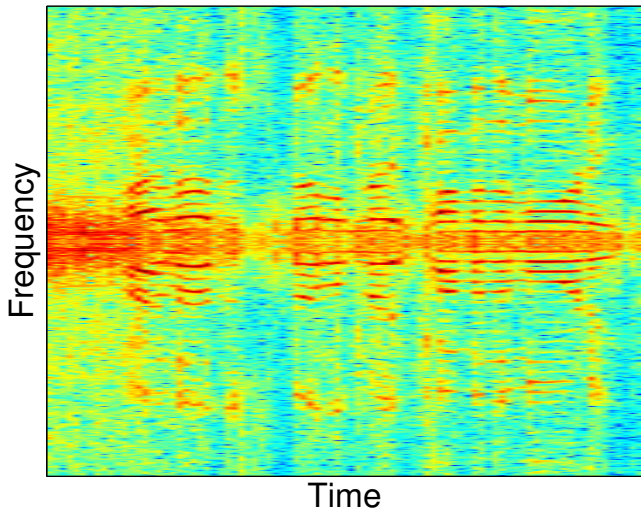
# Frequency thresholding



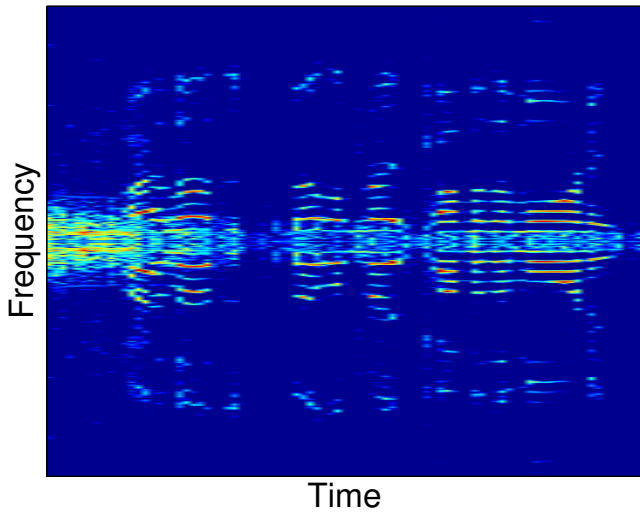
# Frequency thresholding



# Spectrogram (STFT)

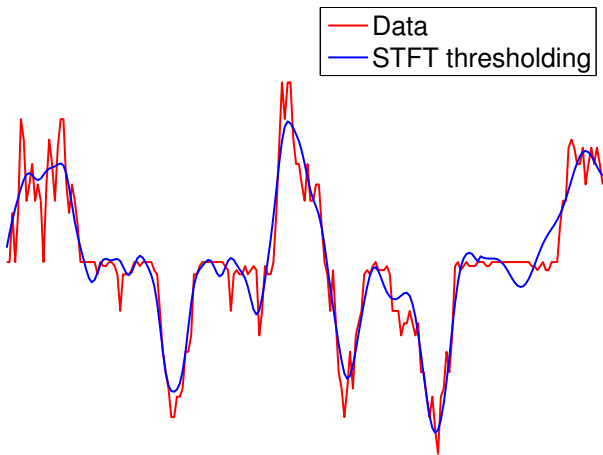


## STFT thresholding

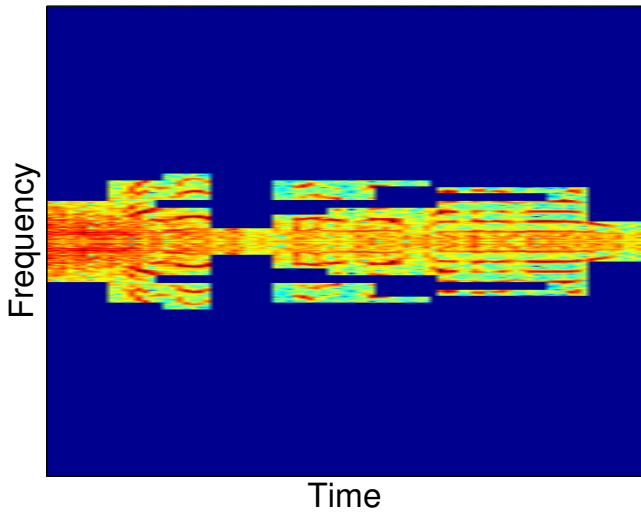




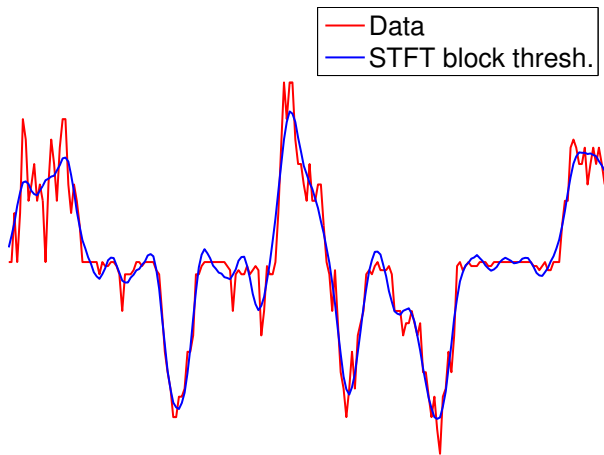
# STFT thresholding



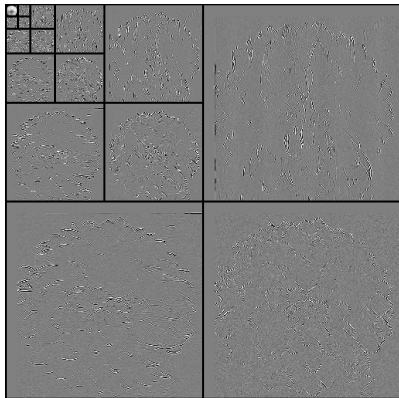
## STFT block thresholding



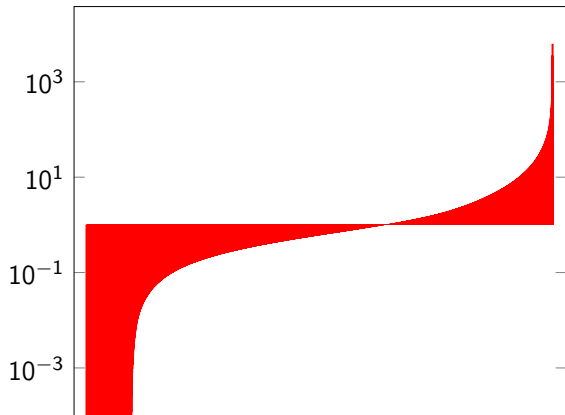
# STFT block thresholding



# Wavelets



## Sorted wavelet coefficients



## Introduction

## Linear transforms

Frequency representation

Short-time Fourier transform (STFT)

Wavelets

## Overcomplete sparse models

## Denoising

The denoising problem

Thresholding

**Synthesis model**

Analysis model

# Denoising via $\ell_1$ -norm regularized least squares

Synthesis sparse model

$$x = Dc \quad \text{where } c \text{ is sparse}$$

We would like to solve

$$\begin{aligned} & \text{minimize} && \|\tilde{c}\|_0 \\ & \text{subject to} && y \approx D\tilde{c} \end{aligned}$$

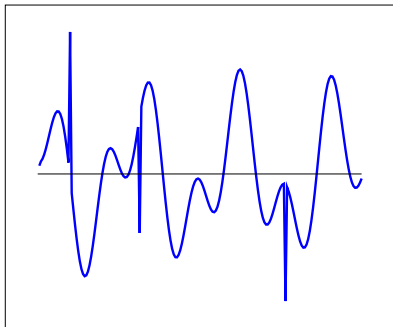
Computationally intractable if  $D$  is overcomplete

Basis-pursuit denoising

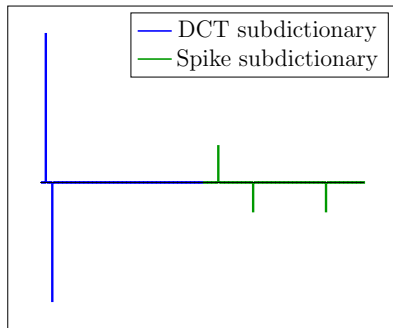
$$\begin{aligned} \hat{c} &= \arg \min_{\tilde{c} \in \mathbb{R}^m} \|y - D\tilde{c}\|_2^2 + \lambda \|\tilde{c}\|_1 \\ \hat{x} &= D\hat{c} \end{aligned}$$

# Sines and spikes

$x = Dc$

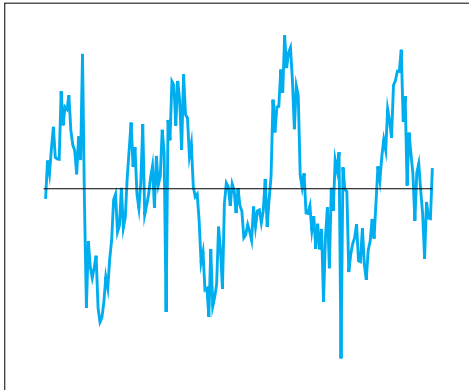


$c$

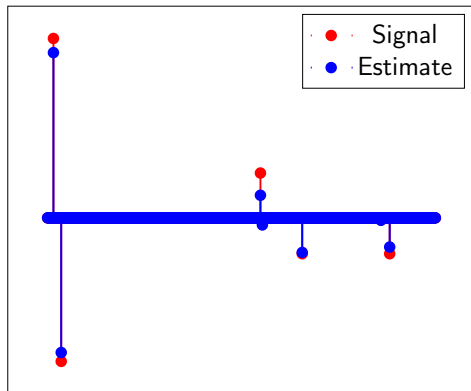




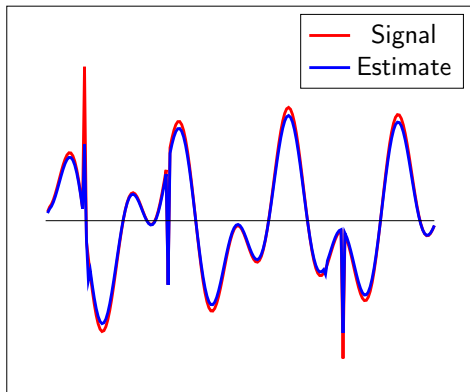
## Denoising via $\ell_1$ -norm regularized least squares



# Denoising via $\ell_1$ -norm regularized least squares



## Denoising via $\ell_1$ -norm regularized least squares



## Introduction

## Linear transforms

Frequency representation

Short-time Fourier transform (STFT)

Wavelets

## Overcomplete sparse models

## Denoising

The denoising problem

Thresholding

Synthesis model

Analysis model

## Denoising via $\ell_1$ -norm regularized least squares

Analysis sparse model

$D^T x$  is sparse

We would like to solve

$$\begin{aligned} & \text{minimize} && \left\| D^T \tilde{x} \right\|_0 \\ & \text{subject to} && y \approx \tilde{x} \end{aligned}$$

Computationally intractable if  $D$  is overcomplete

Instead, we solve

$$\hat{x} = \arg \min_{\tilde{x} \in \mathbb{R}^m} \|y - \tilde{x}\|_2^2 + \lambda \left\| A^T \tilde{x} \right\|_1$$

Significantly more challenging to solve than synthesis formulation

## Total variation

Images and some time series tend to be piecewise constant

Equivalently: Sparse gradient (or derivative)

The **total variation** of an image  $I$  is the  $\ell_1$ -norm of the horizontal and vertical components of the gradient

$$\text{TV}(I) := \|\nabla_x I\|_1 + \|\nabla_y I\|_1$$

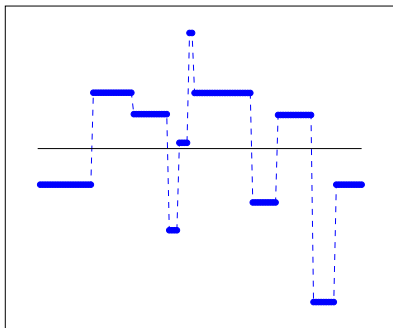
Equivalent to  $\ell_1$ -norm regularization with an overcomplete analysis operator

Denosing via TV regularization

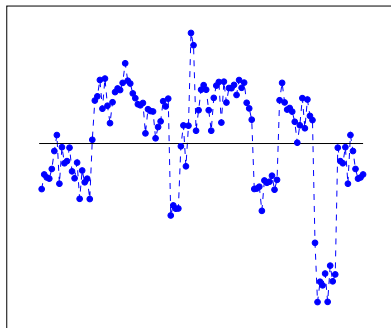
$$\hat{I} = \arg \min_{\tilde{I} \in \mathbb{R}^{n \times n}} \left\| Y - \tilde{I} \right\|_F^2 + \lambda \text{TV}(\tilde{I})$$

# Denoising via TV regularization

Signal

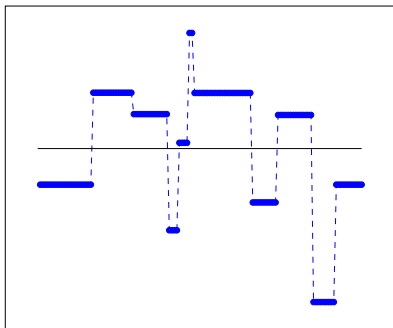


Data

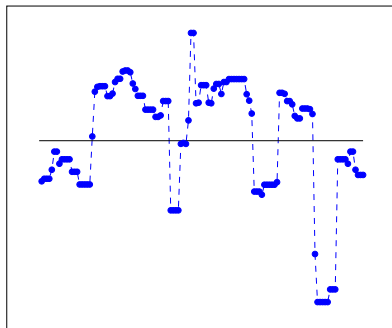


# Denoising via TV regularization

Signal



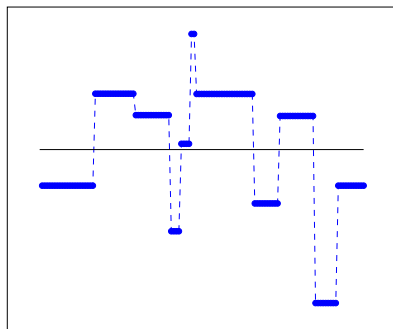
TV reg. (small  $\lambda$ )



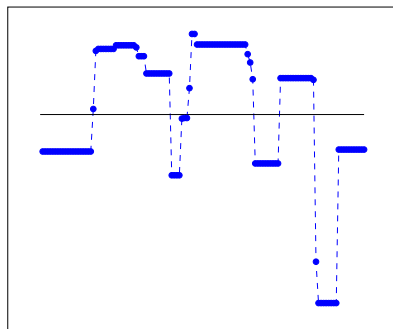


# Denoising via TV regularization

Signal

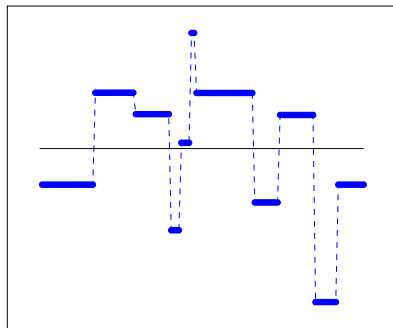


TV reg. (medium  $\lambda$ )

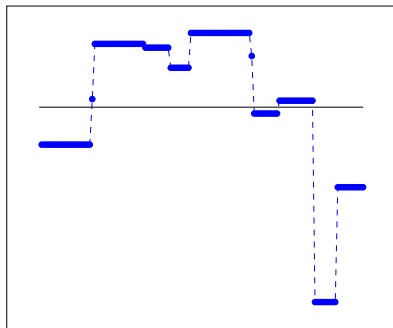


# Denoising via TV regularization

Signal



TV reg. (large  $\lambda$ )



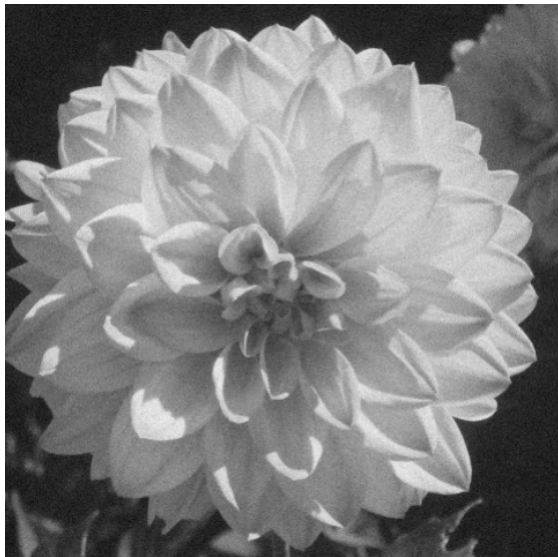
## Denoising via TV regularization



## Denoising via TV regularization



Small  $\lambda$



Small  $\lambda$



Medium  $\lambda$



Medium  $\lambda$





Large  $\lambda$

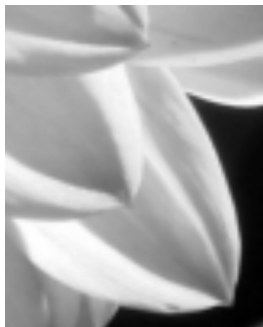


Large  $\lambda$



# Denoising via TV regularization

Original



Noisy



Estimate

