

1. (a) Let L be an arbitrary NP language, accepted by a DTM $M(x, y)$.
Recall the reduction $L \leq_P 3\text{-SAT}$ presented in Cook's theorem:
Given x we construct $f(x) = \phi_{M,x}$ in variables $\{y_i\}_{i=1}^n$ that is satisfiable if and only if $M(x, y)$ accepts. Since the same y is a witness for both $x \in L$ and $f(x) \in 3\text{-SAT}$, we conclude that 3-SAT is NP -hard under Levin reductions as $(f, \text{identity})$ are the requested functions.
- (b) Consider the polynomial self-reduction for SAT presented in class. We needed a SAT oracle, but as A is assumed to be NP -hard, we can polynomially reduce every SAT query to an A query. Thus, there's a polynomial oracle TM M^A that given a formula ϕ , computes a satisfying assignment $\rho(\phi)$ for it, if exists.
Consider the Levin reduction (f, g) from A to 3-SAT (shown to exist in 1a since $A \in NP$).
Given $x \notin L$, we have $f(x) \notin 3\text{-SAT}$ so $M^A(f(x))$ rejects; Given $x \in L$, we have $f(x) \in 3\text{-SAT}$ so $M^A(f(x))$ computes the witness $w = \rho(f(x))$. Using g , we can compute $y = g(w)$, a witness for $x \in L$.
Obviously, all the reductions are done in polynomial time.
2. Let L be a PH -complete language. Then, $\exists k \in \mathbb{N} \quad L \in \Sigma_k$ as $L \in PH = \bigvee_{k \in \mathbb{N}} \Sigma_k$. By definition $\Sigma_k \subseteq PH$; since L is PH -hard, every $L' \in PH$ can be reduced to L so $L' \in \Sigma_k$, i.e., $PH \subseteq \Sigma_k$; the result follows.
3. The claim is true.
We have $\text{SAT} \in NP\text{-complete} \subset PSPACE\text{-complete}$, so every $L \in PSPACE$ can be polynomially reduced to SAT and solved in NP , therefore $PSPACE \subseteq NP$.
We already know that $NP \subseteq PSPACE$; the result follows.
4. (a) Let $v = v_1 - v_2$ and let $V = \text{span}\{v\}$. We have $\dim V = 1$ as $v \neq 0$, so
$$\text{Prob}(xv_1 = xv_2) = \text{Prob}(xv = 0) = \text{Prob}(x \in V^\perp) = \frac{|V^\perp|}{|\mathbb{Z}_2^n|} = 2^{\dim V^\perp - n} = 2^{-\dim V} = \frac{1}{2}$$

Alternative reasoning:
since $v \neq 0$ there's a coordinate i such that $v^i = 1$. $\{x^i\}$ are independent, so
$$\begin{aligned} \text{Prob}(xv = 0) &= \text{Prob}(x^i v^i = \overbrace{\sum_{j \neq i} x^j v^j}^z) = \\ &= \text{Prob}(x^i = 0) \text{Prob}(z = 0) + \text{Prob}(x^i = 1) \text{Prob}(z = 1) = \\ &= \frac{\text{Prob}(z = 0) + \text{Prob}(z = 1)}{2} = \frac{1}{2} \end{aligned}$$
- (b) Let $x \in \mathbb{Z}_2^n$ be a random vector. Compute $c = Cx$, $b = Bx$, $a = Ab (= ABx)$ and output *true* if and only if $a = c$.
Time Complexity:
Thrice we multiply a $n \times n$ matrix by a vector, so it takes $3O(n^2) = O(n^2)$ time.
Correctness:
If $AB = C$ then obviously $c = Cx = ABx = a$ for any $x \in \mathbb{Z}_2^n$.

Otherwise, there's some row index i such that $AB_i \neq C_i$. Using 4a with $v_1 = AB_i$, $v_2 = C_i$, we get $a_i \neq c_i$ with probability $\frac{1}{2}$, so

$$\text{Prob}(a = c) = \text{Prob}(a_j = c_j \quad j = 1, \dots, n) \leq \text{Prob}(a_i = c_i) = \frac{1}{2}$$

5. (a) We use a binary search on the range $[1, m]$.

Initialize $low \leftarrow 1, high \leftarrow m$. A typical round looks like this:

- Alice has her element list $\{a_i\}_{i=1}^n$ and Bob has his list $\{b_i\}_{i=1}^n$. Both Alice and Bob know $low, high, n, m, k$; they calculate $mid = \lceil \frac{low+high}{2} \rceil$.
- Alice calculates $a = |\{i | a_i < mid\}|$ and sends it to Bob.
- Bob calculates $b = |\{i | b_i < mid\}|$ and compares $a + b$ to k .
- If $a + b > k$, then the answer lies in $[low, mid - 1]$ so Bob sends "low" to Alice and both update $high \leftarrow mid - 1$;
- If $a + b < k$, then the answer lies in $[mid + 1, high]$ so Bob sends "high" to Alice and both update $low \leftarrow mid + 1$;
- Otherwise, $a + b = k$, i.e., the answer is mid so Bob sends "stop" to Alice and the protocol ends.

Communication Complexity:

On every round $high - low$ is halved so we have $\lceil \log_2 m \rceil$ rounds until the protocol ends; Each round costs $O(\log n)$ since Alice sends $0 \leq a \leq n$ and Bob sends one of 3 possible replies. The total communication complexity is $O(\log n \log m)$.

Correctness:

Each round maintains the invariant: the answer lies in $[low, high]$ so the algorithm will reach a point where $high = low =$ the correct answer.

(b)